# CHRISTIAN ANTONIO **AVILA SAUCEDO**

SOFTWARE ENGINEER & FRONTEND DEVELOPER

#### **CONTACT**

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## INFORMATION

Location: Torreón, Coahuila, México.

Languages: Spanish,

English (Advanced)

# **EDUCATION**

(B.S) SOFTWARE ENGINEERING

Universidad Politécnica de Durango 2017 -2020

# **CERTIFICATIONS**

React: React Esencial (2019)

IBM: IBM API Connect v2018 API Skills Scrum: Scrum Fundamentals Certified

#### **SOFT SKILLS**

- Attention to detail: Having a keen eye for detail is crucial when designing responsive interfaces.
- User empathy: Understanding the needs and preferences of users is essential for creating intuitive and user-friendly UI/UX designs.
- Leadership: Capability to take initiative, provide guidance, and inspire others, even in a technical role.
- Communication: Ability to effectively communicate technical concepts to both technical and non-technical stakeholders.
- Problem-solving: Aptitude for identifying and resolving complex technical issues, often requiring innovative solutions.

#### HARD SKILLS

React

NodeJS

Vue

Jest

Sass

Tailwind

MySQL

Typescript

◆ Git

Js Javascript

← Unity 3D

Redux

ex Express JS

Docker

Webpack

Websphere MQ

🁙 Java

Next JS

A Astro JS

# **EXPERIENCIE**

(Freelance) **UI/UX DEVELOPER - M6CONNECT** 



**NOV 2023 - CURRENT** 

I play an essential role in a **Nebraska-based** company in the **United States**, contributing to the creation of widgets for a software as a service (SaaS) application. I implemented regular expressions (REGEX) to automate tasks within the app management system, thereby streamlining daily operations and enhancing overall efficiency. This implementation was carried out using **React** and **Typescript**. Additionally, I corrected **UI** designs to align with **UX** best practices, leveraging Sass and UI libraries such as MaterialUI. Furthermore, I was involved in the creation of custom hooks and employed Clean Architecture principles. As a result, I am enhancing user interaction and satisfaction while simultaneously improving the efficiency of the apps and conducting unit testing.

## **SOFTWARE ENGINEER** – NEXTIA **JUN 2022 - AUG 2023**











I participated in the development of an access control project for the **Senate of the Republic**, which was created with **NextJS** using static generation (SSG); The project was thoroughly tested with Jest and Cypress, achieving 85% coverage, and it followed the SCRUM model. Additionally, I utilized websphere MO and Java as an intermediary Backend for asynchronously queueing requests and creating APIs. Moreover, I led the development of a massive application for a global construction company. Later, I contributed to the creation of APIs with **ExpressJS** and **Typescript**, specifically tailored for clients in the real estate sector. Furthermore, I implemented **Husky** configuration for pre-commit validation of unit tests and formatting with Eslint, all while adhering to Clean Architecture principles as well as helping with some **Docker** configurations.

## FRONTEND DEVELOPER - VENN PLATFORM **AUG 2020 - MAY 2022**









While redoing modules for a startup, I utilized React, Redux, Context, and Axios. I focused on improving the design of multiple interfaces to ensure proper **UX** implementation. Among the new features introduced were a coupon system and a dashboard featuring charts with gradient styles, implemented using **Chart.is**, form filling with **Formik**, along with smooth animations using gsap. Additionally, I conducted unit testing and updated components to TypeScript. Working within a monolithic repository and employing webpack, I utilized micro-frontend techniques. **Deployment** to **QA** and **production** environments was facilitated directly from PhpStorm, where I also modified PHP files as necessary.

## FRONTEND DEVELOPER - UJED **MAY 2019 - MAR 2020**







I developed the website for the 'Durango State Language School University' (CELE) utilizing React, Tailwind, and Sass. As part of the development, I implemented a user management system, enabling users to enroll in different courses seamlessly. Integration with APIs allowed users to pay for course registrations and complete the registration process. Throughout the project, I adhered to Scrum methodology and utilized webpack. Responsive designs were a key focus, ensuring accessibility across various devices. Additionally, a dashboard was created to facilitate easy enrollment in a wide variety of courses.